

Maths Level 1

Course overview

This course is suitable for learners who want to improve their maths skills and gain more confidence in using and understanding maths in everyday life and work. You can work towards your own goals and take a nationally recognised qualification at Level 1.

What will I study?

Topics covered will include:

- working with large numbers
- working with fractions,
- decimals and percentages
- perimeter, area and volume
- shapes and symmetry
- using a calculator
- simple statistics
- probability

Assessment method

Online and paper-based assessments

Individual, group work and communication activities

Throughout the course you will also receive feedback from your tutor and learn the skills to self-reflect and evaluate your progress.

Entry requirements

You will need to complete a maths access course or a maths introduction course prior to enrolling on this course to ensure this course is at a suitable level for your needs.

What should I bring with me?

You will need to take notes so bring along your preferred tools such as a pen and paper or an electronic device. An A4 ringbinder folder and a simple calculator will also be essential.

Key information

Code	Date	Time	Location	Full Fee	Concessionary Fee
3400	Spring Term 2021 Thursday 7 January 2021 to Thursday 1 April 2021 Summer Term 2021 Thursday 22 April 2021 to Thursday 15 July 2021	9.30am to 12.30pm	Barking	Free	Free
3401	Spring Term 2021 Friday 15 January 2021 to Friday 26 March 2021 Summer Term 2021 Friday 23 April 2021 to Friday 9 July 2021	9.30am to 12.30pm	Barking	Free	Free
3402P	Spring Term 2021 Tuesday 5 January 2021 to Tuesday 30 March 2021 Summer Term 2021 Tuesday 20 April 2021 to Tuesday 13 July 2021	12.30pm to 3pm	Dagenham	Free	Free

Possible next steps

You will be supported to enrol on to the most suitable course for you following the successful completion of this course.

Contact us

Our friendly staff can give you further advice and support.



email: adultcollegeenquiries@lbbd.gov.uk



call: 020 8270 4722